ARROYO SPORTS LEAGUE SOCCER RULES UPDATED APR 2023

Field/logistics:

Number of players: 9v9 (including goalkeepers)

Field Dimensions – Length - 70yd. to 80yd, Width – 45 yd. to 50yd. Goal Size – 18' x 6' or 7' x 21' Goal Area – 18 yd. x 6 yd. Penalty Area – 31 yd. x 14 yd. Penalty spot – 10 yd.

Team "benches" are to be on opposite sides of the field. Home team designates their side.

Ball Size: 5 (home team must provide 3 quality balls for the match. Home team is responsible for keeping three games balls around field during match)

Match Time: 2 thirty-minute halves, 5 min halftime. Referee keeps official time and can add injury time at their discretion. Regular season games can end in a tie. Playoffs go to overtime if tied.

Overtime rules: Two five-minute halves, no golden goal. Teams switch sides between halves. If still tied, the game is decided by penalty kicks under CIF rules.

In the event of play being suspended, the game is considered final if it has made it to halftime or beyond. In the event of play being suspended in the first half, the game is replayed from the start.

One referee for regular-season games, two referees for playoffs. Athletic directors may petition for 2 referees for big regular-season games with advance notice of at least a week.

Equipment:

Numbered uniforms are required. Field players must be wearing the same color. Goalkeepers must be wearing a different color.

Home team is responsible for wearing pennies if jerseys colors are too similar.

Athletic footwear and shinguards are required. No "toe cleat" (i.e. no football or baseball cleats).

Gameplay:

ALL RULES FOLLOW CIF RULES WITH THE FOLLOWING EXCEPTIONS/AREAS OF FOCUS:

Substitutions allowed at any stoppage at referee's discretion and are unlimited. Stoppages include: kickoffs, free kicks/throw-ins when in possession of ball, when other team initiates substitutions.

Substitutions not allowed when other team has possession of a throw-in or free-kick unless they initiate substitutions or decide not to take a "quick" free-kick (i.e. asking referee for 10 yards)

Referee may stop game for injuries at their discretion and substitutions are allowed during this stoppage with no exceptions.

Referee **must** stop the game for a potential head injury. Player who is suspected to have sustained a head injury **must** be substituted, and can return to the game only at coach and referee's discretion. Goalkeepers may remain in game after potential head-injury stoppage at coach/referees discretion.

A player receiving a yellow card **must** be subbed off and can return to game at coach's discretion on a future stoppage.